Player:

CharacterName

Species | Personality | Emotion | Phobia | Demi

Class1 FCS | Class2 Innate | Class3 | Class4 | Background

Experience Points	Level
Total XP	
Pos	
Neg	Deaths
Active	

CON	STR	NIM	PER	INS	WIS	CNG	WIL	INT
M								
B								
+ -	+ -	+ -	+ -	+ -	+ -	+ -	+ -	+ -

Morality

Vice | Virtue

Roll Charges

Movement Speed

Ground M B - +
Swim
Flight
Climb
Burrow

Other Stats and Actions

Stealth A - +
Concentration
Dodge
Parry
Retort
Help
Heal
Repair

Health

MaxHP
CON(B) + [Lvl * 10]

JammedHP

UnnaffectedMaxHP
[MaxHP] - [JammedHP]

CurrentHP

Stamina
Current
STR(B) + CON(B)

BSI
Current
CON(B)

Impulse
INS(M)-WIL(M)

FCS
STAT
#
ACC
PWR

Energy
Current

Spirit
Current
M B - +

Detrus

Stress

Skills

M B - +

Special Effects

M B - +

Languages

M B - +

Knowledges

Resistance Chance

Damage Resist

M B - +

Condition Resist

M B - +

TWOWOONS

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